

**SPECIALIST - Grade 4**  
**Term 1 Outline, 2023**  
*Resilience, Responsibility, Kindness*

**PERFORMING ARTS**

Students will revise the National Anthem and develop an understanding of the importance of Acknowledgement of Country by learning to sing 'Wominjeka,' the Welcome song. Students will gain an understanding of the Performing Arts expectations through an engaging song exercise.

Students will be introduced to the three curriculum disciplines of Performing arts: dance, music and drama where they will begin learning fundamental elements before exploring performing, composing, choreographing and writing play scripts in proceeding terms.

In music, students will identify the musical elements of pitch, melody, beat and rhythm. They will read and play rhythm patterns in 4/4 time, using symbols and non-tuned percussion instruments. Students will learn the notes in the C major scale using Boomwhackers.

In drama, students will take part in what "improvisation" means in Drama through games and scenarios, exploring dramatic elements of voice, gesture and movement. They will gain confidence to present a short scene to their peers.

In dance, students will understand how dance elements, such as body, energy, space and time, are used to perform movement sequences fluently to popular dances such as the "Cha Cha Slide".

**Kassie Herny (4A, 4B, 4C, 4D)**

**PHYSICAL EDUCATION**

Students will be introduced to the Physical Education gymnasium and the rules and expectations when participating in PE lessons. Students will be encouraged to participate in a range of activities which will develop their Fundamental Motor Skills (Overarm throw, pass and catch) as well as introducing them to new activities and sports. Students will practise and refine fundamental movement skills in different movement situations in indoor and outdoor settings, perform movement sequences which link fundamental movement skills and practise and apply movement concepts and strategies which align with the 'moving the body' content descriptor. Students will adopt inclusive practices when participating in physical activities, apply innovative and creative thinking in solving movement challenges and apply basic rules and scoring systems, and demonstrate fair play when participating in physical activities which aligns with the 'learning through movement' content descriptor.

**Daniel Perkins**

**VISUAL ARTS**

Students will be introduced to the Visual Arts Learning space and be engaged in understanding the expectations and processes within the Art room. In Term 1, 2023, all classes will participate in Visual arts lessons where they will be encouraged to develop their art skills while creating visual artworks that begin to express their thoughts, feelings and ideas. They will use a variety of drawing tools and materials to further explore lines, 2-D and 3-D shapes and shading and display their work to their peers.

In Term 1, our topics will start with '**The Lunar New Year**', students will be directed to draw a dragon, followed by '**The Human Form**' leading into portraits both realistic and abstract and looking at artists such as Paul Klee and Picasso. Students will learn about Anime and Manga art and produce their own 'Manga' style artwork.

## **STEM**

### **(Science, Technology, Engineering and Mathematics)**

Students will create, explore and innovate during STEM lessons at CPS. STEM integrates the areas of Science, Technology, Engineering, and Mathematics. In Term 1, 2023, all classes will engage with STEM. During Term 1 students will participate with skills lessons which cover learning about following instructions by folding paper to create forms, and techniques used for joining materials together. Being project-based STEM will be looking at design, creation and testing of products.

This term our topic is 'Things That Go', we will be investigating friction and its effects on movement, and designing and creating a model vehicle that can hold passengers with moving parts, utilising a variety of materials.

**Peta Coulthard-Clarke, Bosilina Rech (4B, 4D, 3D, 5C, Prep C)**